



SUNY NIAGARA Animation, A.S.

Overview

Are you ready to make your designs and drawings come to life? Our students are taught the concepts and techniques necessary to pursue a career in film production, video game design, illustration, and advertising. Inside the classroom, students will gain experience in scriptwriting, storyboarding, character design, motion graphics, and 2D- and 3D design. Outside of the classroom, students are welcome to join the Digital Filmmakers Club, the Illumination Society Animation Club, and participate in the annual SUNY Niagara Film & Animation Festival.

Designed for transfer into a 4-year institution.

Careers

Careers related to your program of study:

- 3D Lighting Design / Digital Modeling
- Animation / Technical Director
- Character Animation / Design
- Effects Animation
- Illustration
- Motion Graphics
- Production Design
- Rigging
- Technical Director
- Video Game Design

Some careers may require more specialized education.

Contact

Program Coordinator

William Blenk

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Division

Arts, Humanities & Social Sciences

716-614-6710 (E-238)

Visit full catalog for specific course offerings for each semester:

<https://sunyniagara.edu/courses/animation-a-s/>

<https://tinyurl.com/2m7yv7v9>

Program Requirements

First Semester

Credits

ANI 100 - History of Animation	3
ANI 102 - Scriptwriting & Storyboarding	3
ART 105 - Drawing I	3
ART 109 - Design I	3
ENG 101 - Writing I	3

Total Credit Hours: 15 Cr.

Second Semester

ANI 103 - 2D Animation I	3
ART 106 - Drawing II	3
ART 111 - Digital Imaging	3
ENG 102 - Writing II	3
THA 211 - Acting for Animators and Filmmakers	3
____ - Health/Physical Education Elective	1
Total Credit Hours:	16 Cr.

Third Semester

ANI 104 - Introduction to 3D Digital Animation	3
ANI 200 - 2D Animation II	3
ANI 205 - Character and Production Design	3
ART 138 - 14th to 19th Century Art	3
ART 213 - Life Drawing I OR	
ART ____ - Art elective selected through advisement	3
Total Credit Hours:	15 Cr.

Fourth Semester

ANI 202 - Motion Graphics and Pre-Production	3
ANI 204 - Capstone Animation Project	3
LIT 216 - Film as Literature	3
SOC 101 – Introduction to Sociology	3
MAT ____ - Mathematics & Quantitative Reasoning (MATH) General Education Elective	3
____ - Natural Science & Scientific Reasoning (NSCI) General Education Elective	3
Total Credit Hours:	18 Cr.

The information provided is subject to change throughout the academic year. 3/10/2026